## A demonstration of the program environment

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## 1 Example with nfirst\s\do5(s)etn and.

The program style defines two environments, program and programbox for typesetting programs and algorithms. Within the program environment:

- 1. Newlines are significant;
- 2. Each line is in math mode, so for example spaces in the input file are not significant;
- 3. The command \\ within a line causes an extra linebreak in the output;
- 4. The indentation of each line is calculated automatically;
- 5. To cause extra indentation, use the commands \tab to set a new tab, and \untab to remove it (see the examples below);
- 6. Vertical bars are used to delimit long variable names with underscores (and other unusual characters).

Here is a small program: It shows how to typeset mathematics as part of a program. Since each line is typeset in maths mode, all spacing is done automatically. The set brackets expand automatically, for example in this program (which also demonstrates the \tab and \untab commands):

```
[Sorry. Ignored \beginprogram ... \endprogram]
```

You can use nvariable\s\do5(n)amesn in text or math mode: Names can have nodd\s\do5(c)haracters:!@# x. y. y>x (yes,Iusetheseinmyprograms!) Ioftenuseboldletterstorepresentprogramfragments,formulasetc.

 $so I have set up commands \S, etc. for the most common ones.$ 

The commands have one argument (a subscript, eg § 1, § 2, § 23)

 $or a sequence of kprime "characters: \S', \S'''' etc.$ 

 $If you want both a subscript and one or more primes, then you must use math smode, eg \S2jConsider the difference between typing``\S2'' which gives k\S2'' and``\S2l'': which gives k\S2l$ 

[Sorry. Ignored \beginprogrambox ... \endprogrambox] Note that then and else should be at the *start* of a line (as in the examples above), not at the end. This is so that you can line them up in short if statements, for example:

[Sorry. Ignored \beginprogram ... \endprogram]

If the test is long, then you probably want an extra linebreak:

[Sorry. Ignored \beginprogram ... \endprogram]